

# Spelunk'd

## SETUP AND INSTRUCTIONS

### Welcome Intrepid Explorer!

*You've been tasked with mapping out nine newly discovered underground caverns, each with many unique solutions and levels of difficulty.*

### SETUP

1. Assemble the two parts of the circular **Game Board**.
2. Select one of the nine rectangular **Cavern Cards** to play, by random or by choice. There are three EASY Caverns (*1-5 mins to solve*), three MEDIUM Caverns (*5-15 mins to solve*) and three DIFFICULT Caverns (*30+ mins to solve*) to choose from.

*Note: Many of the Cavern Cards can be played more than once. The total number of solutions possible for maximum points is shown in the bottom right corner of each card. Try to find and solve them all!*

3. Take 18 of the corresponding amounts of the three different types of hexagonal **Passage Tokens** shown on the card. These will be the only passageways you will discover in this Cavern. Return the unused tokens to the box.

### PLAY

Map out the Cavern by placing one of your 18 Passage Tokens in any of the open Chambers on the Game Board. You may add, remove, relocate or rotate any of your Tokens at any time. Tokens need not be adjacent during placement; however, you can only win the game by forming one complete loop through the complex without any dead ends.

### SCORING

You score one point for each chamber your loop passes through with a maximum score of 18 if you have managed to use all your Tokens. Good luck, and happy spelunking!